

## Invitation to Tender

### Provision of Brunei Digital Animation Talents Accelerator Programme (BDATA)

<b>Reference:</b>	AITI/8/1/BDATA
<b>Opening Date:</b>	Thursday, 4 June 2026
<b>Closing Date:</b>	Tuesday, 7 July 2026 before 3:00pm <sup>1</sup>
<b>Email:</b>	<a href="mailto:procurement@aiti.gov.bn">procurement@aiti.gov.bn</a>
<b>Information Day:</b>	TBC
<b>Document Fee (non-refundable):</b>	BND100.00
<b>Tender Deposit (refundable):</b>	N/A
<b>Total Fees Payable:</b>	BND100.00

<sup>1</sup> Please adhere strictly to the Closing Date and Time and ensure that both Technical and Commercial Proposals are submitted before 3:00 p.m.

## EXECUTIVE SUMMARY

*This executive summary contains the high-level scope of work involved in the project.*

1. AITI is seeking a Tenderer to develop, organise and manage an end-to-end programme which provides technical training and mentorship programme for digital animation creators to develop skills in producing commercialised short-animated film(s).
2. The objective is to nurture and develop a digitally skilled workforce in Brunei Darussalam particularly in animation production and to establish potential start-up(s) capable of producing animated contents using relevant digital tools and technologies.
3. The high-level scope of work involves:
  - 3.1. Sourcing and enrolment of selected participants;
  - 3.2. Development and implementation of four (4) weeks training programme plan;
  - 3.3. Provision of training facilitator(s);
  - 3.4. Provision of animation digital tools subscriptions and Graphics Processing Unit (GPU) cloud platform subscription(s) to enable the production of short-animated film by the participants;
  - 3.5. Provision of eight (8) weeks mentorship in the production and commercialisation of the short-animated film; and
  - 3.6. Conduct closing ceremony (optional).
4. **Eligibility**
  - 4.1. Businesses and companies legally established in Brunei Darussalam or abroad who have past experience in the Contract Work are eligible to participate in this ITT.

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